MagicQ Short Cuts

Saving / Loading

New show	SETUP <View Settings> <New Show>
Save show	SETUP <View Settings> <Save Show>
Load show	SETUP <View Settings> <Load Show>
Save settings	SETUP <View Settings> <Save Setting>
Load settings	SETUP <View Settings> <Import Settings>
Save partial show	SETUP <View Settings> <SHIFT + Export Show>
Merge in show	SETUP <View Settings> <SHIFT + Import Show>
Load archived backup	SETUP <View Settings> <SHIFT + Load Backup>
Export patch list	PATCH <View Chans> <Export Patch>
Reset console	SETUP, <SHIFT + QUIT>

Patching

Select head for patching	PATCH <Choose Head>
Patch 1 head, next free address	1 <Patch It>
Patch 5 heads, next free address	5 <Patch It>
Patch 1 head at uni 1 address 1	1@1-1 <Patch It>
Patch 5 heads at uni 2 address 1	1@2-1 <Patch It>
Patch 5 heads with offset 20	5/20 <Patch It>
Patch after uni 3 address 50	5@+3-50 <Patch It>
Reselect head	Cursor to head <SHIFT + Choose Head>
Edit patched head	Cursor to head <SHIFT + Edit Head>

Select Heads

Select head 1	1 @@
Select heads 1 to 4	1 THRU 4 @@
Select heads 1 to 10, not 5	1 THRU 10 – 5 @@
Deselect all heads	0 @@
Reselect last heads after CLEAR	ALL
Select Group 1	1 * *
Select Groups 1 to 4	1 THRU 4 * *
Sub select 1st head	1 NEXT HEAD
Sub select 1st and 2nd head in group	1 + 2 NEXT HEAD
Sub select 3rd 4th and 5th head	3 THRU 5 NEXT HEAD

Lamp On / Lamp Off / Reset

Lamp On entire rig	MACRO <Lamp on all>
Lamp Off entire rig	MACRO <Lamp off all>
Lamp On selected heads	SHIFT + LOCATE
Lamp Off selected heads	CTRL + SHIFT + LOCATE
Reset selected heads	CTRL + LOCATE

Setting Intensities

Set head 1 to 100%	1 @ FULL (Also 1 FULL)
Set head 1 to 50%	1 @ 50 ENTER
Set heads 1 to 4 to 100%	1 THRU 4 @ FULL
Set head 1 +10%	1 @ + 10 ENTER
Set head 1 –1%	1 @ - 01 ENTER
Set head 1 to 50% time 3 secs	1 @ 50 / 3 ENTER
Set head 1 to 100% using keyboard	1 @ #
Set heads 1 to 4 to 100% using kbd	1 > 4 @ #

FX

Add FX	Select heads, FX <ADD FX>
Convert chase to FX	CUE STK <SHIFT + Make FX>
Force Cue to have no FX	Select heads <Add FX 0 Size>

Playback

Step through Cue Stack	>
Step back up Cue Stack	|| (also SHIFT + >)
Go to next step without time	>>
Go back a step without time	<<
Reassert Playback	<<S> + FLASH button>
Take manual control of Playback	<S + move manual fader>
Change chase / FX speed live	<S + turn encoder X>
Go to Cue ID 2	<S> 2 ENTER
Release Playback with 3 sec time	<S> 3 <REL>
Enter/exit Blind with 3 sec time	3 <BLIND>
Make Cue Stack default all pages	Change to Page 1, PLAYBACK, <Default Cue Stack>

Loading Values into the Programmer

Default all attribs	Select heads, LOCATE
Default position attribs	Select heads <POS + LOCATE>
Default colour attribs	Select heads <COLOR + LOCATE>
Default beam attribs	Select heads <BEAM + LOCATE>
Default intensity attribs	Select heads <INT + LOCATE>
Make active all atttribs	Select heads, <*+SET>
Make active pos attribs	Select heads, <POS + SET>
Make active colour attribs	Select heads, <COLOR + SET>
Make active beam attribs	Select heads, <BEAM + SET>
Make active int attribs	Select heads, <INT + SET>
Load Cue from Playback	INC <S>
Load Cue ID 2	2 INC <S>
Load Cue at 40%	@ 40 INC <S>
Load Cue at current level	@ INC <S>
Load selected heads	<SHIFT + INC> <Selected Only> <S>
Load from DMX	Select heads, <CTRL + INC> ENTER
Snapshot output cues	PROG, <Snapshot>

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Removing Values from the Programmer

Clear all values	CLEAR
Clear with 3 sec time	3 CLEAR
Clear selected heads	Select heads, SHIFT + CLEAR
Clear to 0 vals	CTRL + CLEAR
Remove attrib	<REMOVE + turn encoder>
Remove attrib	<soft button + REMOVE>
Remove position attribs	<POS + REMOVE>
Remove colour attribs	<COLOR + REMOVE>
Remove beam attribs	<BEAM + REMOVE>
Remove intensity attribs	<INT + REMOVE>

Recording Cues

Record Cue on Playback	RECORD <S>
Record Cue ID 2.5	2.5 RECORD <S>
Record Cue to current Playback	RECORD ENTER
Record to Playback 2	RECORD 2 ENTER
Record to Cue ID 2.5 Playback 2	RECORD 2 / 2.5 ENTER
Record sel heads only	<SHIFT + RECORD> <Sel Only> <S>
Record sel attribs	<SHIFT + RECORD>, sel attribs, <S>
Record snapshot	<* + RECORD>
Record merge	<+ + RECORD>
Record remove	<- + RECORD>
Record Cue Only	</ + RECORD>

Editing Cues

Edit in Programmer	INC <S>, make change, UPDATE
Record merge	Change vals in Prog, <<S> + REC>
Rec merge all Cue Stack	<SHIFT + REC> <Record Merge> <S>
Rec remove all Cue Stack	<SHIFT + REC> <Record Remove> <S>
Remove Cue Stack	REMOVE <S>
Remove Cue ID 2.5	REMOVE 2.5 <S>
Copy Playback	COPY source <S> dest <S>
Copy Playback unlinked	<SHIFT + COPY> source <S> dest <S>

Palettes

Record Palette	Select heads, REC, select item
Re-record Palette	Select heads, REC, select item
Name Palette	Type name, SET
Name Palette (no keyboard)	SET SET, type name, sel item
Edit Palette	Select heads, INC, select item, make changes, UPDATE
Play Palette with 3 secs	3 select item
Play Palette with 3 secs fanned	3 * select item
Play Palette fan fade 0 to 3s	0 THRU 3 select item
Play fan delay 0 to 3s, 1s fade	0 THRU 3 / 1 select item
Copy Palettes to Playback	<SHIFT + cursor> to select Palettes, COPY <S>

Information Windows

Output Info Window	2 OUT
Programmer Info Window	2 PROG
Cue Stack Info Window	2 CUE STACK

Wing / Keypad short cuts

Select position palette	<POS + <S>>
Select colour palette	<COLOR + <S>>
Select beam palette	<BEAM + <S>>
Select position palette 4	POS 4 ENTER
Select colour palette 5	COLOR 5 ENTER
Select position 4 time 5 secs	POS 4 / 5 ENTER
Select position 4 time 5 secs fan	POS 4 / 5 * ENTER
Default intensity attribs	<ALL + LOCATE>
Make active intensity attribs	<ALL + SET>
Remove intensity attribs	<ALL + REMOVE>

Console

Start up	Start button on rear
Shut down	SETUP, <QUIT>
Soft reset	SETUP, <SHIFT + QUIT>
Calibrate touch screen	SETUP, <View Settings> <Cal Touch>
Hard reset	Hold rear reset button 5 seconds
Hard power off	Hold rear reset button 15 seconds
Lock/unlock console	<CTRL + SOFT button Encoder A>
Console lights on/off	<CTRL + SOFT button Encoder B>
Enter/exit test mode	<SHIFT + SHIFT>

Cue Stack Macros

Activate Playback	A <Playback no>
Run Keyboard Macro	B <Macro no>
Release Playback	R <Playback no>
Activate Playback 100%	T <Playback no>
Release Playback 0%	U <Playback no>
Go Playback	G <Playback no> / <Cue Id>
Stop Playback	S <Playback no>
Choose Playback	C <Playback no>
Set level last Cue Stack activated	K <Level>
Set level current Playback	L <Level>
Set level of this Playback	M <Level>
Jump to Cue id current Playback	J <Cue Id>
Activates Cue Stack (Stack Store)	E <Qid from Stack Store>
Releases Cue Stack (Stack Store)	F <Qid from Stack Store>
Change Page	P <Page no> (0 is next)
Open view (window layout)	V <View no>
Set received time code	O <Time code>
Enable/disable time code gen	W <Enable> (1 enable, 0 dis)
Set current time code (gen only)	Q <Time code>
Activate Playback 18 on wing 1	A1-18
Go on Playbacks 3 to 5	G3THRU5
Set the level of Playback 6 to 60%	C6L60